

Matthew Levin

matt-levin.com | mlevin6@u.rochester.edu | (914) 629-6775

Experience

Software Engineer

September 2018 – Present

Google

Mountain View, CA

- Modeling and development of custom audience solutions for unified cross-platform (YouTube, Google Search, Google Display Network, etc.) audience targeting

Undergraduate Researcher

June 2017 – May 2018

Human Computer Interaction Lab

Rochester, NY

- Apply machine learning techniques to perform automated lie detection from audio and video
- Use hidden Markov models and clustering algorithms to recognize patterns in human conversation

Information Technology Consultant

June 2016 – May 2018

Simon School of Business

Rochester, NY

- Assist graduate students and professors in troubleshooting technical problems and configuring devices
- Automated printer configuration process for students by developing a one-click application in AppleScript

Teaching Assistant

August 2017 – December 2017

Computer Science Department

Rochester, NY

- Mentor project teams, grade assignments, and hold office hours for Human Computer Interaction course
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Education

University of Rochester, May 2018

Bachelor of Science in Computer Science

Overall GPA: **3.81** (Out of 4.00)

Activities: Golden Key International Honor Society, Human Computer Interaction Lab (ROC-HCI), Computer Science Undergraduate Council (CSUG), Intramural Ultimate Frisbee and Soccer

Courses: Artificial Intelligence, Algorithms, Linear Algebra with Differential Equations, Probability and Statistics

Skills and Interests

Programming Languages: Python, C++, Java, JavaScript, Bash, HTML/CSS, SQL, OCaml

Software and Tools: NumPy, scikit-learn, Pandas, Git, Node.js, LaTeX, Postman, jQuery, Ajax

Research Interests: Machine Learning, Artificial Intelligence, Big Data, Pattern Recognition

Projects and Publications

Playlist Analyzer (Winter 2018)

- Analyzes Spotify users' top 100 tracks to create a shared playlist suited for a group activity, such as studying
- Uses machine learning to generate a playlist of songs tailored to an individual user's music preferences

Concurrent Shortest Paths (Fall 2017)

- Finds shortest paths in a graph from a source node using a parallelized delta-stepping algorithm in Java
- Achieved nearly three-hundred percent speedup compared to the sequential version of the algorithm

UR Bus (Spring 2017)

- Website and iOS app to track university shuttles in real time and find optimal routes using a graph algorithm
 - Developed a custom API with Node.js utilizing Google Maps API and Transloc API for shuttle information
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T. Sen, K. Hasan, M. Tran, **M. Levin**, Y. Yang, and M. E. Hoque, Say CHEESE: Common Human Emotional Expression Set Encoder and its Application to Analyze Deceptive Communication, *IEEE International Conference on Automatic Face and Gesture Recognition*, Xi'an, China, May 2018.

Other Activities: Eagle Scout (Boy Scouts of America), volunteer tutor, summer music instructor, avid guitarist and bassist